

Thtr 321 Lighting Design for the Theatre

This course will address the basics tools of lighting design, beginning with electrical theory and safety, theatrical lighting equipment, trouble-shooting and safe practice in hanging and focusing. In addition the students will learn the fundamentals of lighting design: Functions and qualities of light, script analysis, and the basic documents associated with a lighting design. Two credits. *Offered spring of alternate years.*

Thtr 322 Sound Design for the Stage

This course focuses on the rudiments of sound equipment and the creative conventions of sound design for the theatre. Students will engage in practical exercises and creative projects concentrating on the creation and manipulation of sound effects and music and basic sound reinforcement for live production. An emphasis is placed on learning to create, edit and manipulate digital sound using computers and relatively accessible sound editing software. Students will also learn the fundamentals of SFX for the cuing and playback of sound for live production. Lab computers are available for in-class use. Students are encouraged to use their own computers for which free downloads of the sound editing software is available. A modest lab fee will support the cost of materials. Prerequisites: Thtr 123. Two credits. *Offered fall of odd numbered years. A lab fee will be required.*

Thtr 324 Costume Rendering and Design

In this course the student will learn the fundamentals of the costume design process and apply them through work on assigned projects. Prerequisites: Thtr 123. Two credits. *Offered every other year in the spring.*

Thtr 32.5 Set Rendering and Design

This course continues the student's study of set design through the practice of skills and techniques necessary for the effective communication of design to colleagues. Students will build upon proficiency begun in THTR 123 with CAD, drawing and rendering, paint elevation, and scale model construction in a laboratory setting. The course will involve practical exercises to demonstrate level of skill mastery and investigation of theoretical knowledge of the subjects. Lab computers are available for in-classroom use. Students are encouraged to use their own computers for which free downloads of the CADD software is available from the publishers through a student license. A lab fee will support the cost of most supplies and materials. Prerequisites: Thtr 123. Two credits. *Offered fall semester of even numbered years.*

Editorial note: Students having taking THTR 121 before this course will have enhanced skills with 2-D & 3-D CAD that will better prepare them for many aspects of this course; however, students having only the preparation gained in THTR 123 should be able to do well in the course without it.

Thtr 332 Directing II

This advanced directing course will help extend the student's understanding of creating a performance text. The course will combine further study of textual analysis with analysis of how to construct a performance text and exploration of production styles by investigating various production modes and conventions. Includes Service Learning Component. Prerequisite: Thtr 101 and 232. WRITCOM. Four credits. *Offered alternate fall semesters.*

Thtr 371 Plays and Performance in Ancient through 18th Century Cultures

This course will examine the literature and history of theatrical practice from the ancient world through the 18th Century with a focus on the Western experience, broadly construed. Includes Service Learning component. Prerequisites: Thtr 101 or permission of instructor. HSTRCL, INFOLIT and WRITCOM. Four credits. *Offered alternate fall semesters.*