Topic	

## Formal Speech: Reacting to the Past

		Excellent	Good	Needs Improvement	Unsatisfactory
C O N T E N T	Position 8	Speech articulates a clear position and/or advocates a specific action which is relevant to the game.	Speech articulates a clear position and/or specific action.	Speech articulates a position, which may not be clearly stated.	Speech does not articulate a clear position.
35%	Argument 10	Speech makes a persuasive argument in favor of position supported by at least two different and specific points.	Speech makes a persuasive argument in favor of position supported by at least one specific point.	Speech makes an argument in favor of position; argument may remain general.	Speech does not make an argument.
	Evidence 15	Speech makes effective use of primary sources and events from the game to support argument. Quotations are integrated smoothly into speech.	Speech makes use of primary source evidence and/or game events to support argument.	Speech makes some use of primary sources and/or game events, but they are not used effectively or in support of argument.	Speech does not make use of evidence.
	Questions 2	Speaker answers questions with appropriate and accurate responses; speaker is confident and poised during questioning.	Speaker answers questions with mostly accurate or appropriate responses.	N/A (there are no questions)	Speaker is unable to answer questions effectively.

P R E	Eye Contact I 3	Speaker waits for (most) eyes on speaker before speaking. Audience members are paying attention.	Speaker wits for some eyes on speaker. Some audience members are not paying attention.		Speaker does not wait for eyes on speaker before speaking.
S E N T A T I O N 65%	Eye Contact II 7	Good eye contact with audience throughout speech.	Speaker makes eye contact with audience.	Speaker makes occasional eye contact.	Speaker makes no eye contact.
	Posture 10	Speaker appears relaxed and confident. Legs are planted, weight balanced. Posture and body motion enhance speech.	Legs are planted, weight balanced. Occasionally shifting, pacing, or other movement that distracts from the speech content.	Posture and frequent body movements distract from the speech content.	Posture and body movements significantly impair the speech.
	Gesture 10	Physical distractions (fidgeting, playing with hair or pencil, etc.) are absent. Hand gestures enhance speech.	Physical distractions (fidgeting, playing with hair or pencil, etc.) are absent.	There are occasional physical distractions.	There are frequent physical distractions that significantly impair the speech.
	Pacing 10	Slow, steady rate – not too fast. Speaker varies the pace for effect.	Slow, steady rate – not too fast.	Speaker may rush occasionally.	Pace distracts from speech: too fast or too slow.
	Fluency 10	Speech is free of filler words (ums, likes, etc.).	Occasional use of filler words (2-3 times).	Frequent use of filler words (4-6 times), which detract from the speech.	Use of filler words significantly distracts the listener.
	Volume 5	Speaking voice is clear and audible. Variations in volume enhance speech.	Speaking voice is clear and audible.	Speaker's voice is occasionally hard to hear and/or understand.	Speaker's voice is hard to hear and/or understand.
	Tone 4	Tone enhances speech by supporting speaker's authority. Speaker avoids uptalk.	Tone does not distract from speech. Speaker avoids uptalk.	There may be occasional uptalk or other tones that undermine speaker's authority.	Tone usage significantly impairs speech.
	Pronunciation 5	Words and names are correctly pronounced.	There are 2-3 mispronunciations.	There are 4-5 mispronunciations.	There are 6-7 mispronunciations.
	Reading 1	Speaker is not reading speech.			Speaker is reading speech.